

# TOP 5 THINGS TO KNOW BEFORE YOU PLAY

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**1**

## **MISSION US IS A ROLE-PLAYING GAME (RPG).**

In each mission you'll step into the shoes of a young person during an important time period in US history. While your character and many of the characters in the game are fictional, they are based on the experiences of real people. (You will also encounter some actual historical figures and witness historical events in the game!)

**2**

## **THERE ARE NO RIGHT OR WRONG ANSWERS.**

The goal of *Mission US* is to understand history, not to win. In each mission, you'll meet a range of people with very different viewpoints, explore historical settings, and witness key past events -- and will have to make difficult decisions. All of the decisions represent real alternatives that people might have encountered.

**3**

## **YOU DECIDE YOUR CHARACTER'S FATE.**

Like other choose-your-own-adventure stories, the fate of your character is based on your choices in the game. Some of the choices you make will unlock different badges, which will also impact the outcome of your character's story in the game epilogue. You can replay the game and make different choices to see how your character's story might have turned out differently.

**4**

## **YOU WILL ENCOUNTER DIFFICULT AND CHALLENGING MOMENTS IN US HISTORY.**

*Mission US* covers some troubling topics, including racism, injustice, and war, many of which remain challenges today. We think learning about such historical moments is essential for understanding both the past and present. We encourage you to reach out to a parent, teacher, or other adult you trust if you have any questions about the content you encounter in the game.

**5**

## **THERE IS NEVER JUST ONE STORY.**

Like any work of history, *Mission US* games are interpretations of what happened in the past based on careful research. Since they can't capture the whole story, we encourage you to learn more about this history by checking out the additional resources for each mission.