**Guiding Question:** How did ordinary Americans, including many teenagers, play a role in the civil rights movement of the 1950s and 1960s?

**Decision Tracker**

*Circle one of the values below that you will prioritize as you play Part 2 of No Turning Back.*

| **Resist Jim Crow***Avoid being treated like a second-class citizen, even if it sometimes involves risk.* | **Choose Your Battles***Exercise patience and composure. Seek your uncle and aunt’s approval.* | **Support the Movement***Put your skills and knowledge to work for the NAACP and SNCC. Bring new people into the Movement.* |
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*As you make decisions as Verna in Part 2, do your best to prioritize the value that you chose. Record and describe at least two decisions you make in the game in which that value is a factor.*

| **What did you do, and why?** | **How did your decision connect to the value you chose?** | **What other factors, if any, influenced your choice?** |
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